



BERKSHIRE YOUNG LEADERS' LOG BOOK

Name

District



HI

Welcome to Berkshire Young Leaders!

Thank you for taking the first steps on your journey on becoming a Young Leader. As a Young Leader, a huge number of opportunities are open and available to you. These opportunities can be at a Group, County, national and even international level.

At a local level you will be provided with all the training and support that you require to get started on your Young Leader training journey. Keep in touch with your local Young Leader training team who will provide with regular updates on the latest opportunities.

When you are taking part in the scheme, it is useful to remember...

- Always follow the Orange Card, which you will be provided with at the start of your Young Leader training.
- Module A must be completed first, and within 3 months of becoming a Young Leader.
- You can complete the training at times that suit you.
- This is your record book; keep it secure, as you will need it to record your progress.
- Use the support given by your Group, District and County to help you through the scheme.

Enjoy your time as a Young Leader and take every opportunity to develop and further your skills.

Oh and remember, have fun!

RECOGNITION AND AWARDS

The Young Leader badge is presented to you when you complete Module A, Prepare for take-off.

As you work through your missions, each one that you get validated you will earn a strip badge to add to the outside of your Young Leader badge. Earning all four of the mission badges completes the Young Leader badge.

Once you complete all 11 modules and 4 missions, you will be presented the highest award in the Young Leaders' Scheme – the Young Leader belt buckle.

Being presented with a Young Leader buckle is a celebration of your development, achievement and service in Scouting. You will be able to wear your Young Leader belt with your adult uniform. You will also be presented with a Young Leader recognition badge which you can wear with pride on your adult uniform.



SO WHAT'S IN THE SCHEME?

Each of the modules of the Young Leaders' Scheme will help you deal with many of the different aspects of leadership and training in Scouting. There are 11 modules in the Scheme, each designed to inform, train and encourage you throughout your training experience.

Module A PREPARE FOR TAKE-OFF!*

Module B TAKING THE LEAD

Module C THAT'S THE WAY TO DO IT!

Module D UNDERSTANDING BEHAVIOUR

Module E GAME ON!

Module F MAKING SCOUTING ACCESSIBLE AND INCLUSIVE

Module G WHAT IS A HIGH QUALITY PROGRAMME

Module H PROGRAMME PLANNING

Module I WHAT DID THEY SAY?

Module J COMMUNICATE IT!

Module K FIRST AID MASTERCLASS

*Module A – Prepare for take-off! is a mandatory module that must be completed within three months of becoming a Young Leader. Once you have completed it, you'll get a Young Leader badge.

As part of the Young Leaders' Scheme there are four missions to be completed alongside the 11 modules.

These missions are designed to allow Young Leaders to put the learning from the training modules into practice. Completing all of them will help you to gain confidence as you become a crucial part of the leadership team, and on your journey to becoming an adult leader.

MY RESPONSIBILITIES

- To actively engage with and be part of the leadership team
- To help deliver and develop the programme
- To work towards badges and awards
- To lead by example, you are role models to young people. So challenge unacceptable behaviour
- Be trusted
- To be approachable with a willing attitude
- Be able to speak with Adult Leaders with confidence

MY LEADER'S RESPONSIBILITIES

- Don't plan over Young Leader evenings
- Be trusted
- Keep Young Leaders informed
- Allow Young Leaders to be involved in the planning of the programme
- Allow Young Leaders to run at least one meeting of every section in every 6 weeks
- To work with Young Leaders to deliver an enriched programme
- To have written full evening programmes with times, that Young Leaders can access
- Not to talk to Young Leaders patronisingly
- To help and support Young Leaders through the Young Leader Training Scheme



MODULE TRAINING RECORD A-C

Module A PREPARE FOR TAKE-OFF!

Module A is all about getting started. It contains key information that you will need to work with young people. The topics in this module are important to ensure that you and the Beavers, Cubs or Scouts in your section are safe. You will also discover how the Scheme works, and find out how to access further training opportunities

Module A completed on

Signed

DofE registration Number (If available)

Module B TAKING THE LEAD

This module will take you through the basic leadership styles and the role of a leader. You will learn about your own leadership styles and when you may need to change your style to deal with different situations. You will also learn to recognise the qualities of being a good leader in Scouting. The training will help you complete all four missions.

Module B completed on

Signed

Module C THAT'S THE WAY TO DO IT!

As a Young Leader, you will be asked to demonstrate and teach new skills to others. This module is about making this fun for you and for the young people in your section. This training will help you complete missions 1, 2 and 4.

Module C completed on

Signed

MODULE TRAINING RECORD D-F

Module D UNDERSTANDING BEHAVIOUR

As a Young Leader, you will come across 'challenging behaviour' in your section. This module helps you to understand what can cause challenging behaviour and give you some useful tips on how leaders can work together to maintain good order at meetings. This training will help you complete all four missions.

Module D completed on

Signed

Module E GAME ON

Beavers, Cubs and Scouts love to play games. But games are more than just fun activities; they can be used to achieve many different things. This module offers lots of ideas for games, but will also help you understand different types of games and when to use each type. This training will help you complete missions 1 and 2.

Module E completed on

Signed

Module F MAKING SCOUTING ACCESSIBLE AND INCLUSIVE

Scouting is open to all young people and adults. We need to be aware of Scouts with additional needs so that we can make sure that they are kept safe, whilst being able to enjoy Scouting as fully as possible. This module is designed to help you understand how to adapt the programme to ensure that Scouting remains accessible to everyone who wants to join. It also enables you to find out more about specific disabilities or conditions. This training will help you complete all four missions.

Module F completed on

Signed

MODULE TRAINING RECORD G-I

Module G WHAT IS A HIGH QUALITY PROGRAMME

This module aims to provide you with the knowledge of what a high quality, balanced programme is and looks like for the section you support. It will help you to understand how awards and badges help to achieve this. It will also give you tips on where to find ideas for planning a high quality programme and tips on reviewing the programme to ensure that it is challenging, relevant and rewarding for each young person in the section. This training will help you complete all four missions.

Module G completed on

Signed

Module H PROGRAMME PLANNING

This module explains that a Balanced Programme lies at the heart of Scouting, ensuring that young people participate in a varied series of activities, which will help them to develop and achieve their full potential. This training will help you complete all four missions.

Module H completed on

Signed

Module I WHAT DID THEY SAY?

Successful leadership relies on good communication. This module helps you to recognise the best method of communicating with others in a range of different situations, including leaders and young people in your section. You'll practice different ways of communicating and learn which techniques to use and when. This training will help you complete all four missions.

Module I completed on

Signed

MODULE TRAINING RECORD J-K

Module J COMMUNICATE IT!

This module aims to make you aware of the importance of different communication styles and the impact that the way you communicate has on others. It will look at how you can adapt your style to suit your audience, whether you're in section meetings or leader meetings. It will also look at how to talk about the skills you are gaining through the Scheme whenever talking to other people both inside and outside of Scouting. This training will help you complete missions 1, 2 and 4.

Module J completed on

Signed

Module K FIRST AID MASTERCLASS

Training in an emergency response is a useful skill, not only in Scouting but also in the workplace. Module K provides you with the necessary skills to take appropriate actions in an emergency situation.

Remember to tell your Explorer Leader that you have completed this module to receive your Level 4 Emergency Aid Badge.

Module K completed on

Signed



MISSION 1 - GAME

Remember, when completing this mission, you should:

- Use the information from the Young Leaders' Scheme modules you have completed
- Not be afraid to ask for help and support
- Have fun!

TASK

Run a variety of games: at least one indoors and one outdoors.

- Must be a minimum of three different types of games
- Must use at least two different types of leadership styles learnt in modules B and C

Suggestions:

- Run a game at the beginning or end of a section night
- Run a wide game on a camp
- Run a game that ties into a badge the section is working towards
- Run a game that reinforces something the section has just learned

EVALUATION

You should ask yourself:

- What have I done?
- Why did I do it?
- What did I want to achieve?
- What did the section members get from it?
- What did I learn from it?
- What would I do differently next time?
- How do I feel about it now?

MISSION 1 RECORD

GAME 1	DETAILS
REVIEW (USE ADDITIONAL PAPER IF NEEDED)	

Game 1 completed on

Leader Signed

GAME 2	DETAILS
REVIEW (USE ADDITIONAL PAPER IF NEEDED)	

Game 2 completed on

Leader Signed

GAME 3

DETAILS

REVIEW (USE ADDITIONAL PAPER IF NEEDED)

Game 3 completed on

Leader Signed



MISSION 2 - ACTIVITY

Remember, when completing this mission, you should:

- Use the information from the Young Leaders' Scheme modules you have completed
- Not be afraid to ask for help and support
- Have fun!

TASK

Plan and run an activity (not a game) as part of either the section programme or a camp programme.

Suggestions:

- Choose an activity badge to run as part of the programme, providing all the information and materials required for the section to achieve this
- Run part of a camp programme e.g.:
 - pioneering activity
 - obstacle course
 - plan the route for a hike
 - team challenges
 - organising and leading a campfire
- Create a way to record how your activities are working towards different badges
- Run an activity for the section relating to one of your own hobbies or interests

EVALUATION

You should ask yourself:

- What have I done?
- Why did I do it?
- What did I want to achieve?
- What did the section members get from it?
- What did I learn from it?
- What would I do differently next time?
- How do I feel about it now?

MISSION 2 RECORD

ACTIVITY	DETAILS
REVIEW (USE ADDITIONAL PAPER IF NEEDED)	

Activity completed on

Leader Signed

MISSION 3 – PROGRAMME PLANNING

Remember, when completing this mission, you should:

- Use the information from the Young Leaders' Scheme modules you have completed
- Not be afraid to ask for help and support
- Have fun!

TASK

To take the section's programme ideas to a programme planning meeting.

Suggestions:

- Attend a section planning meeting
- Plan and run a meeting (for example, section planning forum)
- Decide who should attend a meeting and invite them
- Organise and run a forum for the young people in your section, taking their ideas and suggestions and giving them to the Section Leader
- Organising for someone to take notes/minutes/points of action
- Plan and run the Sixers/PLs' Forums for two terms, and ensure that the young people in the section understand how they can input their ideas into the section programme

EVALUATION

You should ask yourself:

- What have I done?
- Why did I do it?
- What did I want to achieve?
- What did the section members get from it?
- What did I learn from it?
- What would I do differently next time?
- How do I feel about it now?

MISSION 3 RECORD

ACTIVITY	DETAILS
REVIEW (USE ADDITIONAL PAPER IF NEEDED)	

***EVIDENCE CAN BE IN THE FORM OF ANNOTATED PHOTOS, A VIDEO, A TYPED DOCUMENT ETC, SPEAK WITH YOUR YOUNG LEADER LEADER FOR SUPPORT IF REQUIRED.**

Activity completed on

Leader Signed

MISSION 4 - DELIVERY

Remember, when completing this mission, you should:

- Use the information from the Young Leaders' Scheme modules you have completed
- Not be afraid to ask for help and support
- Have fun!

TASK

Take responsibility for organising and running part of the section programme.

Suggestions:

- Plan and run a linking activity/event with either the section above and below
 - Work with the leaders of the sections above and below yours (if appropriate) to arrange a linking event/night/activity
 - Plan the event/night/activity, making sure it is appropriate for the age/venue
- Plan and run a challenge award
 - Choose a challenge award that either has not already been achieved or has been achieved by the fewest members
 - Plan the activities on the monthly/termly/yearly programme of the activities needed to achieve the award
- Plan a camp for the section (under the supervision of a leader with a Nights Away Permit)
- Help the young people in the section to explore a particular topic, or to develop some specific skills

EVALUATION

You should ask yourself:

- What have I done?
- Why did I do it?
- What did I want to achieve?
- What did the section members get from it?
- What did I learn from it?
- What would I do differently next time?
- How do I feel about it now?

MISSION 4 RECORD

ACTIVITY	DETAILS
<p data-bbox="329 389 1028 512">IN ADDITION TO THE BELOW REVIEW, PLEASE ATTACH COPIES OF THE ACTIVITY PLAN, COPIES OF RISK ASSESSMENTS USED AND ANY OTHER EVIDENCE YOU MAY HAVE SUCH AS PHOTOS ETC... TO SUPPORT YOUR MISSION</p> <p data-bbox="108 539 560 564">REVIEW (USE ADDITIONAL PAPER IF NEEDED)</p>	

***EVIDENCE CAN BE IN THE FORM OF ANNOTATED PHOTOS, A VIDEO, A TYPED DOCUMENT ETC, SPEAK WITH YOUR YOUNG LEADER LEADER FOR SUPPORT IF REQUIRED.**

Activity completed on

Leader Signed

MISSION REPORT BACK

To complete your missions, you need report back to your Explorer Scout Leader (Young Leaders) on the evaluation section of each mission.

Mission 1 completed on

Signed

Mission 2 completed on

Signed

Mission 3 completed on

Signed

Mission 4 completed on

Signed

CONGRATULATIONS!

Scheme completed on

Signed



SO WHAT HAPPENS NEXT?

Firstly, enjoy your time as a Young Leader, make the most of every opportunity that comes your way.

This hopefully will encourage you to continue your Scouting life as an Adult Leader once you turn 18.

Speak to the Group Scout Leader or Explorer Leader (Young Leaders) who will be able to guide you on your path to becoming an Adult Leader.

LINKS TO ADULT VALIDATION

It is useful to log all of your leadership participation during your time as a Young Leader. This record will be useful if you need to validate your contribution as a leader, as evidence for prior learning in the adult training scheme.

E.G. TAKING THE REGISTER	COLLECTING SUBS	ACTING AS A BADGE SECRETARY

RESIDENTIAL EXPERIENCES

Remember to log all your residential experiences (camps, nights away etc.) you attend during your time as a Young Leader. If you are part of an Explorer Unit, these experiences can also count towards your own Nights Away Staged Badges. Inform your Explorer Scout Leader so they can note it on your record.

DATE	TYPE OF EXPERIENCE



LOCAL SUPPORT

Section Leader:

Email:

Group:

Group Scout Leader:

Email:

District:

Explorer/YL Unit:

Unit Leader:

Email:

District Explorer

Scout Commissioner:

Email:

COUNTY SUPPORT

Assistant County Commissioner (Explorers)

Email: youngleaders@berkshirescouts.org.uk

www.berkshirescouts.org.uk/youngleaders