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| **Activity** | **Description: A meeting mixing fun socially distant games with some great new Digital Citizen activities provided by our partner Nominet. If numbers are over about 8 split the group for all but the first game and the last game and run two activities in parallel**  | **Preparation/****equipment** | **Some things to consider for your Risk Assessment** | **@home challenge element**<https://www.berkshirescouts.org.uk/scoutshome/> | **Time** |
| Welcome | Troop assembles, cleans hands, spaces out, etc. |   |   |  | 5 mins |
| First Game: the empty hoop game | A 4 x 4 grid of hula hoops is laid on the floor (grid can be smaller if number of Scouts is lower). All but one are occupied. Scouts can move horizontally or backwards / forwards but not diagonally and take it in turns to lead the team in completing tasks, eg: moving the empty hoop from one end of the grid to the other, or getting the numbers along one edge to equal a given total. See detailed instructions later | 16 hula hoops. 15 cards with numbers 1 to 15 on them | The grid of hoops on the floor will keep scouts socially distant.  |  | 20 mins |
| Socially distant conkers | As per usual conkers, except that one ‘player’ is a conker tied to a branch or beam. The hanging conkers need to be well enough spaced out to ensure social distancing   |  Conkers, string | Playing it this way avoids face to face play |  | 10 mins |
| Rights and Wrongs activity | https://www.scouts.org.uk/activities/rights-and-wrongs/ Find out what rights children have Make it lively, eg: stick the rights to a wall and they have to throw a ball to hit the real ones.  | Stickers with rights on them (handout from website), balls | Clean balls between each player |  | 10 mins |
| Share, Don’t share | What is it sensible to share on your personal social media account? Play: <https://www.scouts.org.uk/activities/share-don-t-share/>Liven it up by sticking the examples of social sharing activities onto frisbees… throw good ideas through a hoop. Throw bad ideas into a bin. Play stood round a big circle with the frisbees and bin / hoop in the middle. Scouts enter the circle one at a time to pick up a frisbee and play. One point for the right answer. Another point for hitting the target  | Frisbees or quoits with the examples from the website stuck on them. Hoop. Bin  |  Clean frisbees between teams |   | 10 mins |
| Who said that  | **Who Said That…**. Scouts stood outside a big rope circle, well spread out. One at a time goes into the middle and closes their eyes while the others start to walk slowly round the circle. The leader then points to another Scout who has to say the name of the Scout who has their eyes closed (Hello XXXX) in a voice that the closed-eyed Scout cannot recognise. Make sure they all know each others’ names to start with. If the person in the middle successfully guesses the voice they stay in the middle and the game continues. If they guess wrong then the scout who has successfully disguised their voice takes their place in the middle.  | Long rope to mark out a circle on the ground | Scouts all walk round the circle in the same direction to encourage distancing. No overtaking. Rather than use blindfolds, the scouts in the middle just keep their eyes shut |  | 10 mins |
| Step Forwards / Step back | Are Scouts showing good, safe, healthy digital habits? This is a good closing game for everybody to play together if you have enough space to have the whole Troop in one socially distant line. Get a PL or older Scout to read out the cards with the digital behaviours on them. <https://www.scouts.org.uk/activities/step-forward-step-back/> | Envelope with the cards from the website, picked at random and read out by a PL | Physical layout promotes distancing. Only one Scout touches the cards with the good and bad habits on them |  | 10 mins |
| Time filler at end  | If you have time to fill do some more games with the hula hoops. Can you spin the hula hoop around your waist? Can you throw it so that it hits the ground spinning backwards and so rolls back to you? How many times in a minute can you lift the hoop over your head, put it down on the ground again in the same place (stepping back at the same time), step into the hoop and do it again? | Hula hoops | Clean hands after using hoops for games |  | 10 mins |
| Closing | Clean hands and go through arrangements for the next Troop meeting  |   |  |  | 5 mins |

**With changeover time, meeting lasts about an hour and three quarters**

**Covid Safety is maintained by:**

* Scouts reminded of the rules at the start of the activity
* This activity group must keep completely separate from any other groups on site
* The layout of the games promotes social distancing
* Each Scout works separately on the activities
* There is no reusing of equipment without cleaning it first
* Hand washing is in place at the start and end of the meeting
* Leaders encouraged to coach from a distance and not intervene directly in the completion of the tasks

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